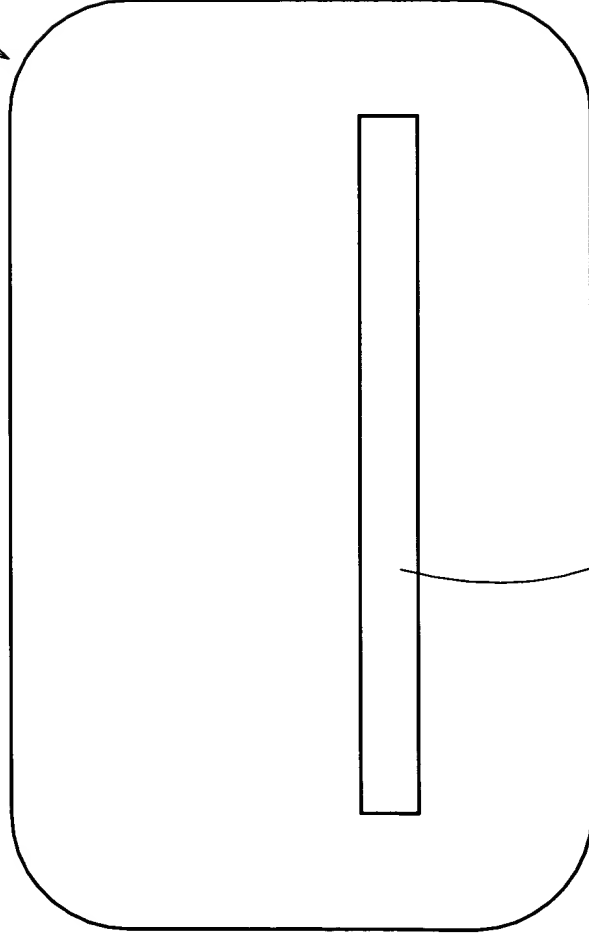


Phicon 100



102

Machine-readable tag containing
URL of 1st object

Fig. 1

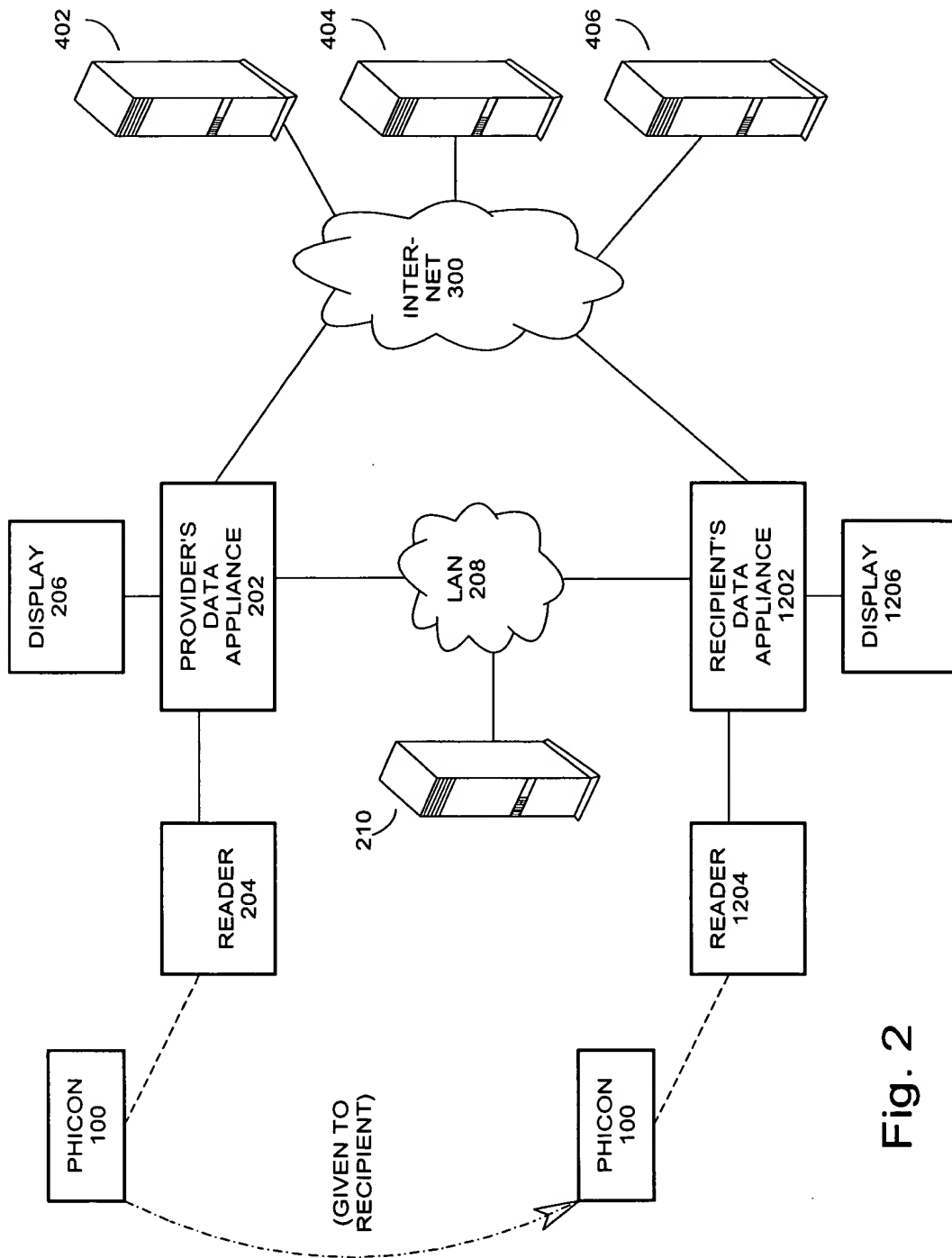


Fig. 2

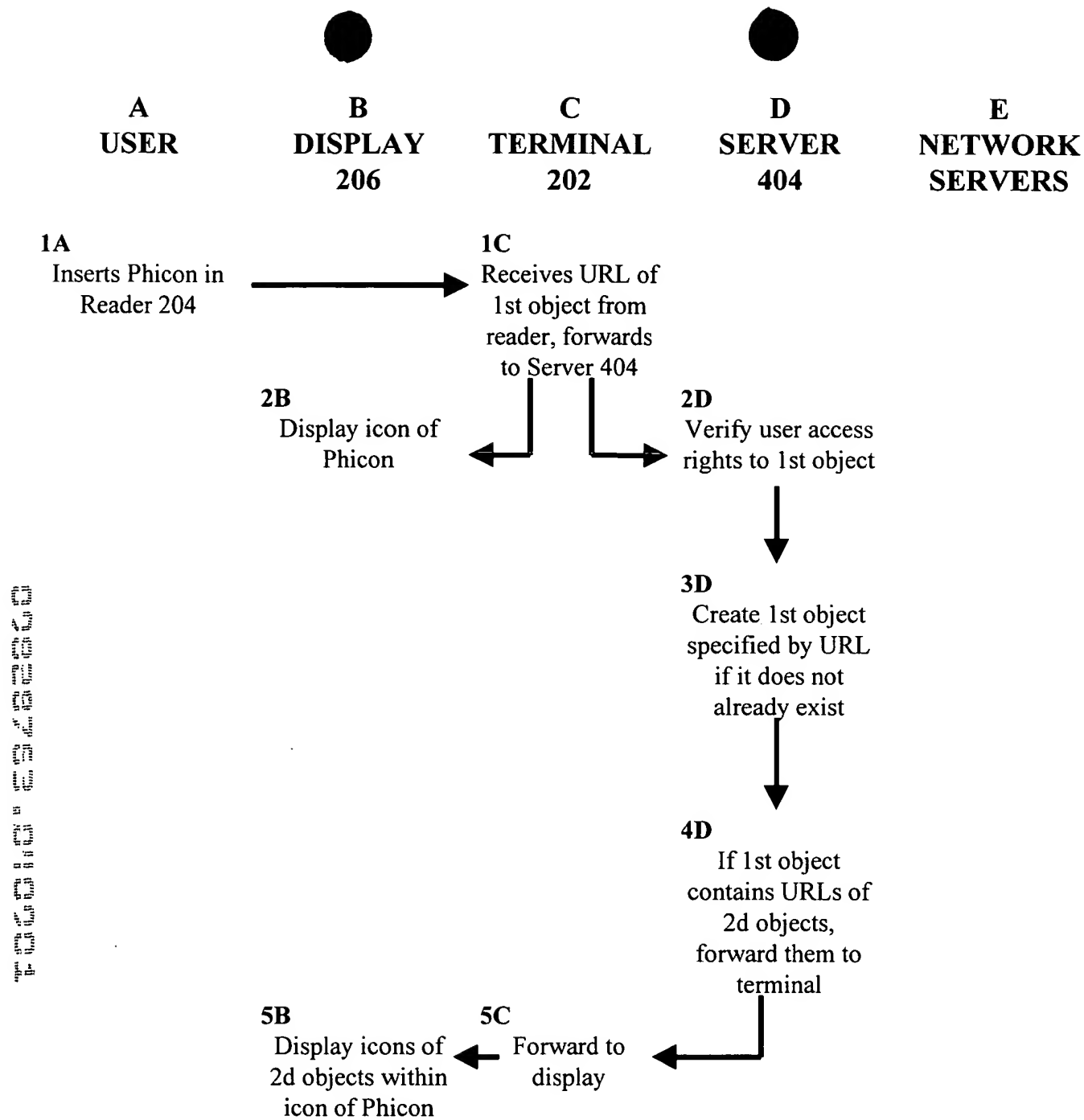


Fig. 3A

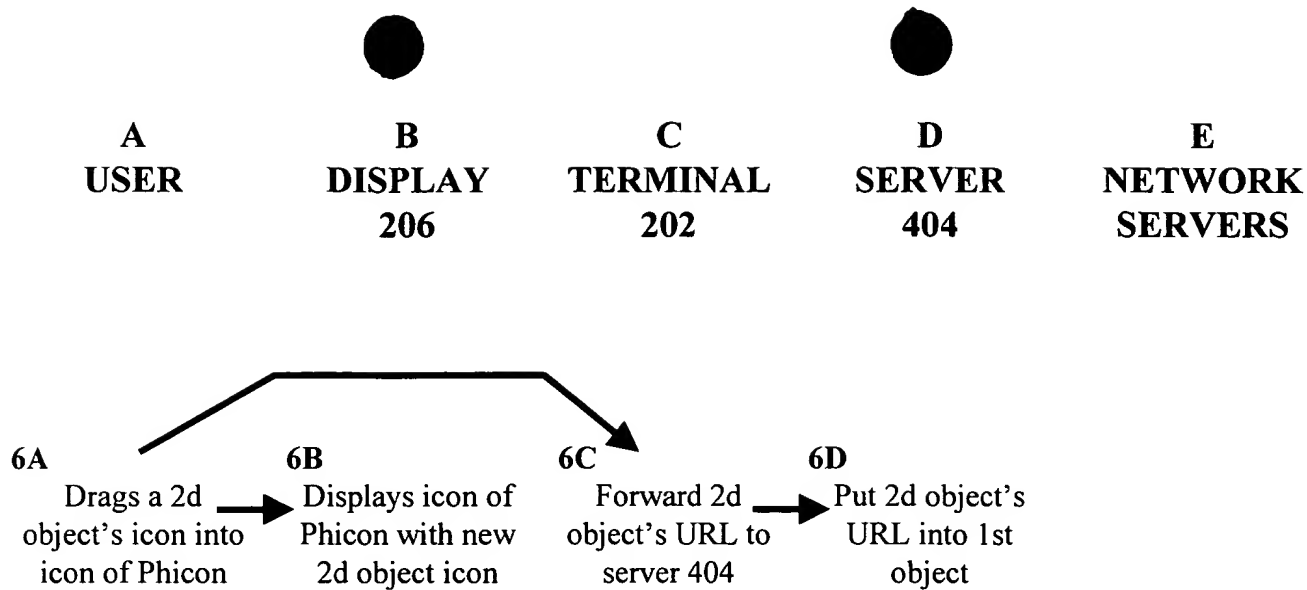


Fig. 3B

A
USER

B
DISPLAY
206

C
TERMINAL
202

D
SERVER
404

E
NETWORK
SERVERS

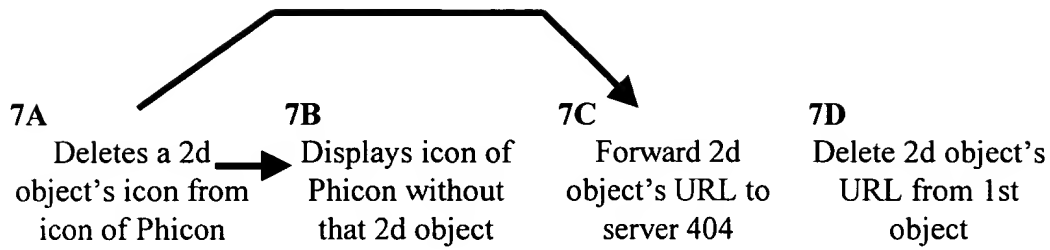


Fig. 3C

11A (Interaction)

A
USER

B
DISPLAY
1206

C
TERMINAL
1202

D
SERVER
404

E
NETWORK
SERVERS

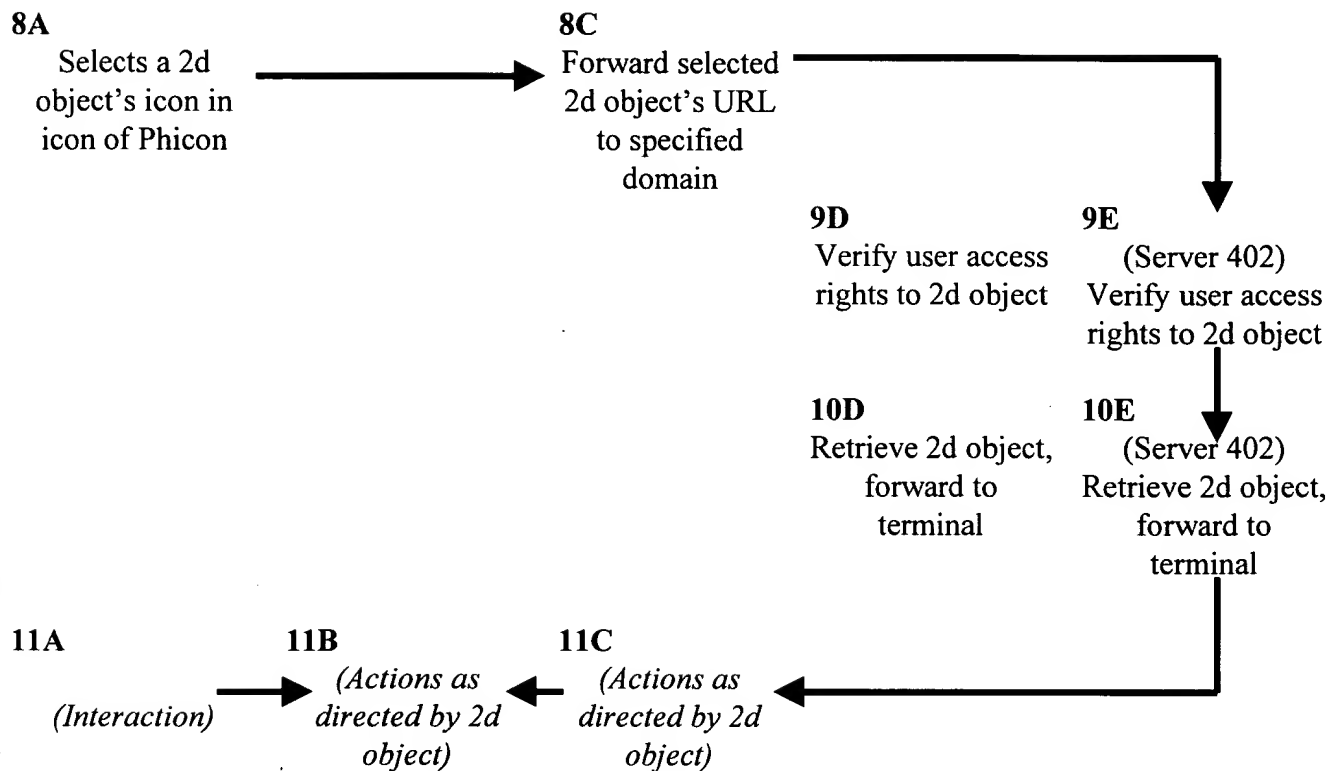


Fig. 3D

FIG. 4A is a block diagram of a system 100 for displaying a 2D object on a 3D object.



Gateway to Networks

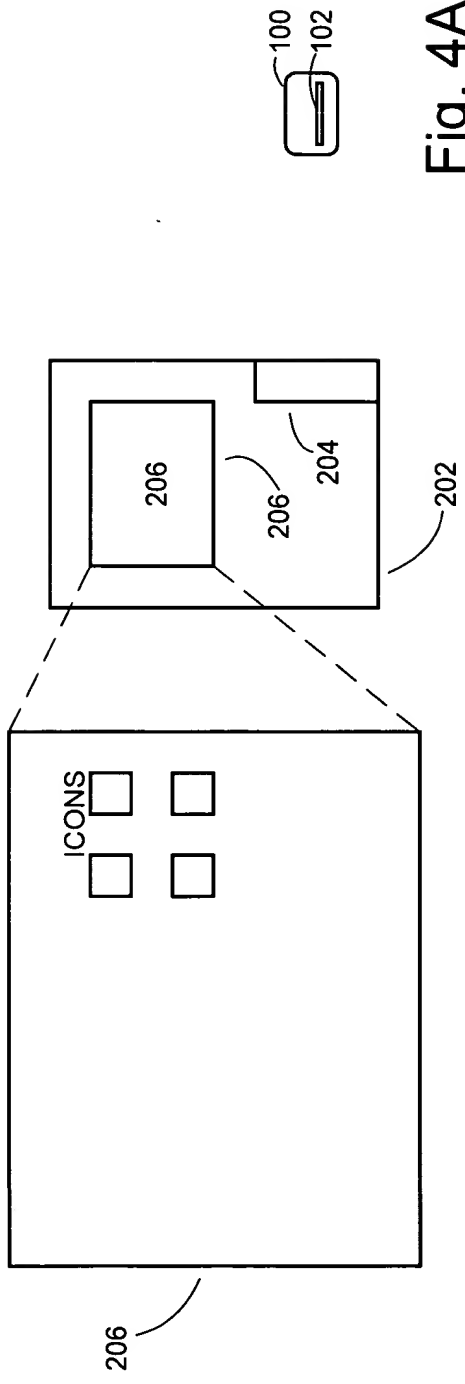
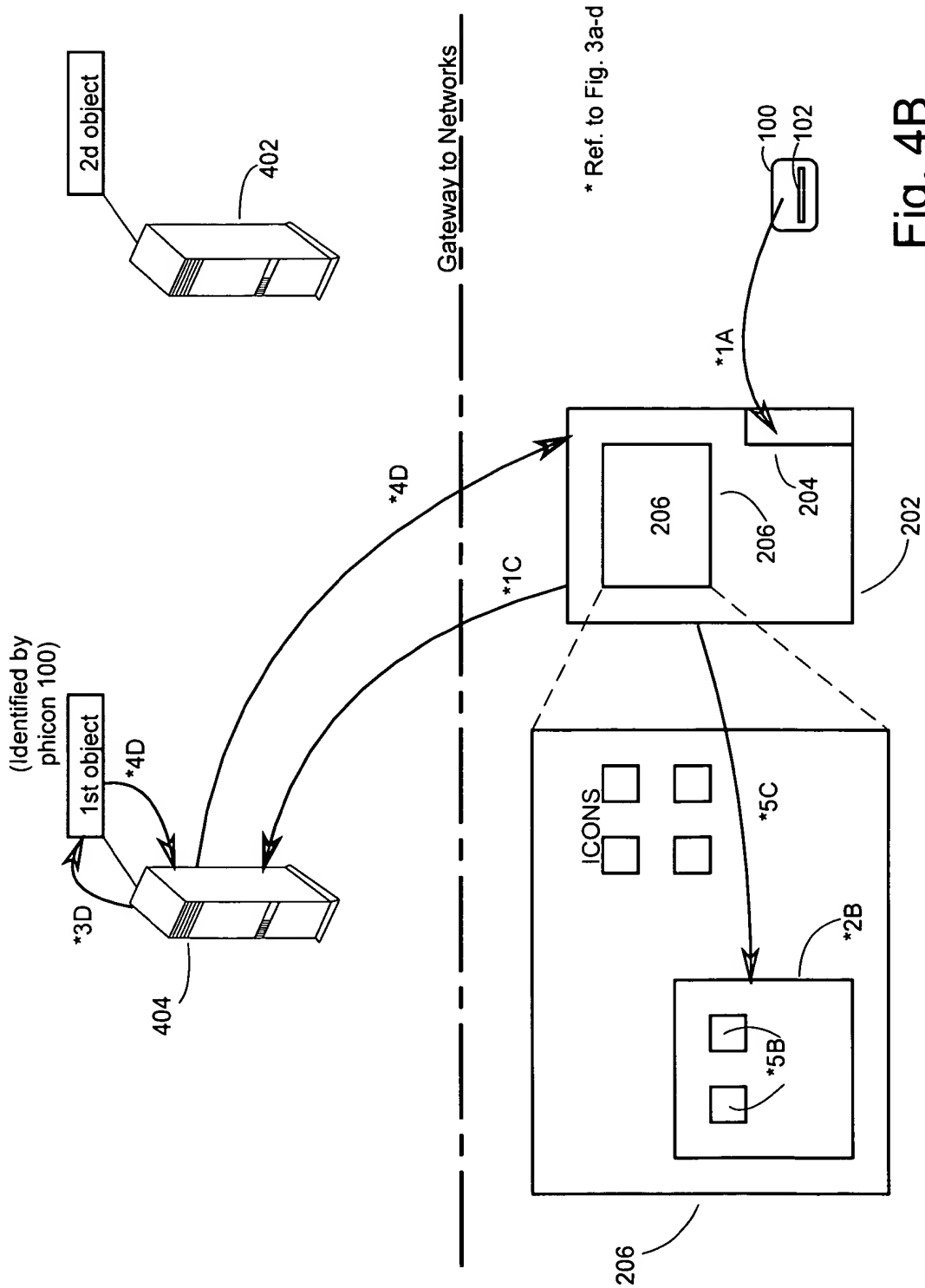


Fig. 4A



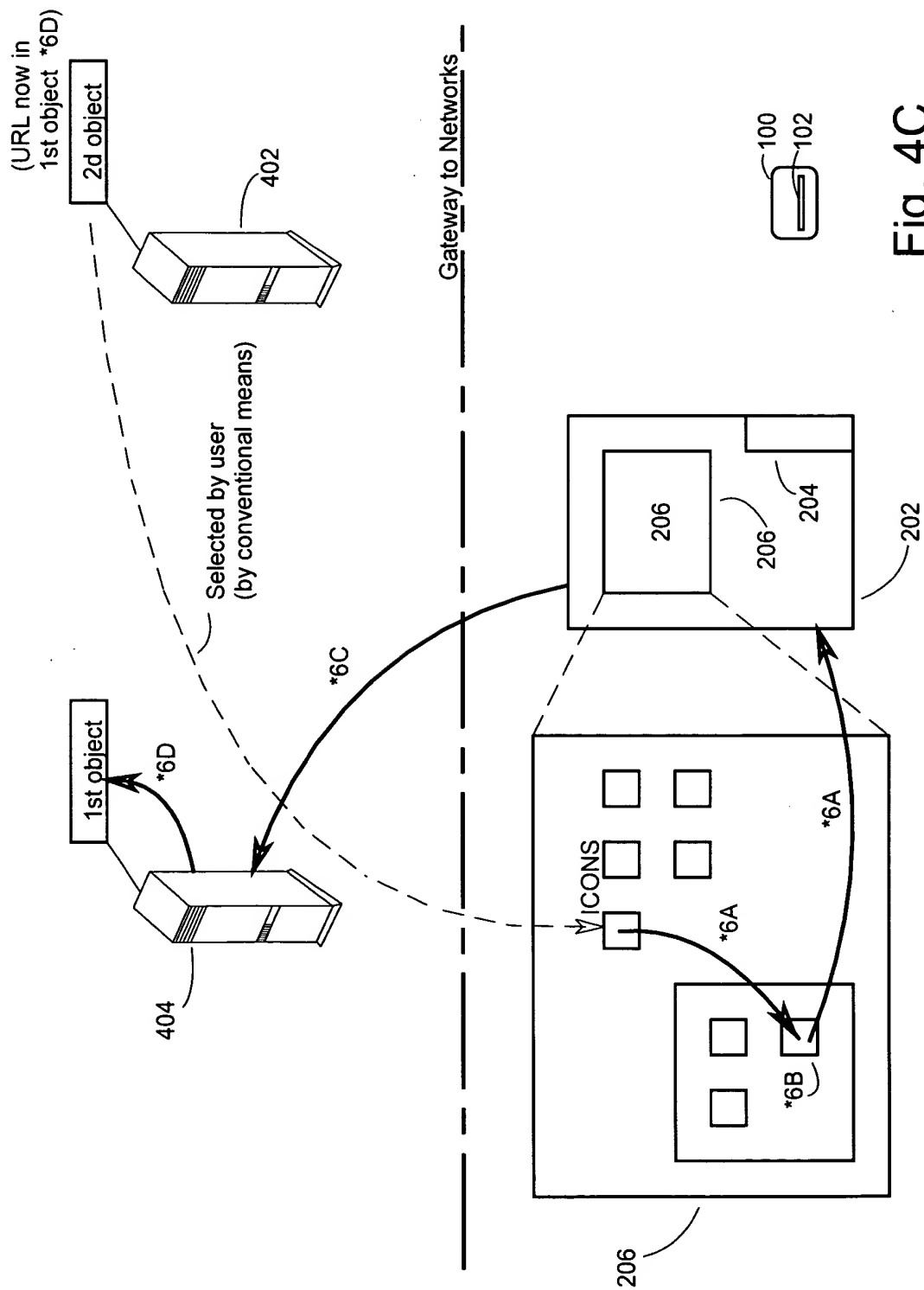


FIG. 4D is a block diagram illustrating a system architecture for object identification and network communication. The system is divided into two main sections by a dashed line labeled "Gateway to Networks".

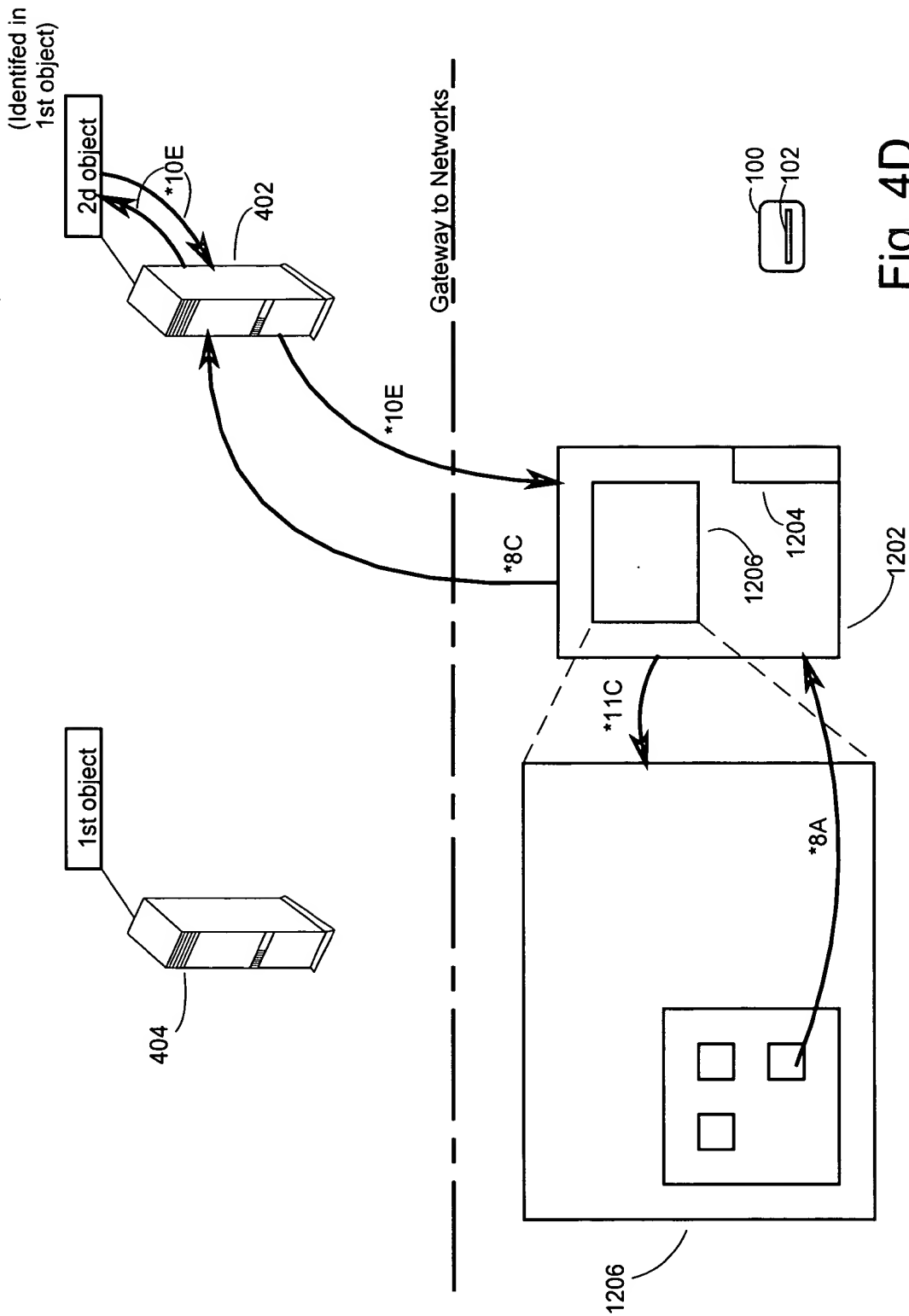


Fig. 4D